



The Art Learning Journey



Exploring

Use an artist, genre or theme as a stimulus.

Learn about the artist's background.

Analyse and evaluate existing artwork e.g. colours, shapes, techniques, mediums. Use blooms questioning.

Children comment upon artwork using vocabulary stated in skills progression.



Developing Ideas/Design

Gather and record ideas for own art piece.

Sketch initial designs, collage/scrap book materials and colours.

Annotate to show adaptations from peer and teacher feedback before completing final design/sketch

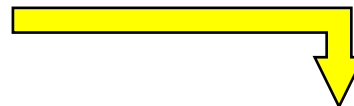


Technical skills

Children practice the skills needed to complete their own artwork e.g. brush techniques, mixing colours, using tools, layering for effect.

Children experiment with different techniques.

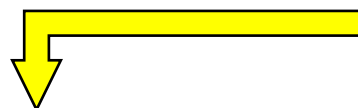
Teachers need to model where appropriate. (Top Tip – try using a carousel. 15 min per skill)



Creating

Children apply the skills they have acquired by creating their final piece of art work.

Please consider how this artwork will be showcased as well as evidenced in sketch books.



Evaluating

Self-evaluate/peer-evaluate artwork against the skills success criteria.

Identify strengths/weaknesses to develop in the next project.

Identify any personal targets, i.e. control over tools, selecting appropriate resources.

Note: Evaluating should also take place during other stages – e.g. when trying different skills/mediums annotating with things like or would change.